

Intent Statement for Design and Technology



Progress

We aim for children to see themselves as problem solvers, who think deeply about how to create products for a real purpose. They learn how to create products following the design - make – evaluate process and they learn technical vocabulary linked to their projects.

The problem-solving skills they learn through design and technology are an important part of them developing independent ideas about ways to approach things.



Content and Sequencing

The skills progression plan for design and technology has been carefully designed to ensure that the skills we want children to learn are built upon from Year R to Year 6.

Teachers have access to planning resources which offer flexibility, so that projects can be linked to other areas of the curriculum where appropriate.



Enrichment Activities

Building a home for minibeasts in the school garden.

Making pizzas in a day of cooking activities.

Creating props for school plays.

Opportunities for children to communicate their learning, for example talking to each other about their ideas in their design and technology work.



Cross-Curricular Links

Examples include:

Science

History

Geography

STEM